

Another thing that needs to be checked is whether your learners actually have the technical skills to complete a task. If your online activity requires specific IT skills such as coding or complicated uploads, it is better to drop these in favour of tasks that require only generic skills. If there is value in using more sophisticated IT to complete a task, make sure there are several tasks of this nature and that they are properly scaffolded. For example, an initial task might require the learner to simply find and post an existing video, the second to record and upload their own video content based on the content and length of the first one posted and so on. Bear in mind also that it might be advantageous to provide opportunities for learners with more advanced IT skills to demonstrate superior expertise in these skills. It is wise to include various ways in which to complete a task, using basic skills and providing scope for students to demonstrate superior skills. This strategy has proven motivational for some learners and provides opportunities for peer to peer sharing of skills through associated discussion forums. And remember, try to ensure that students can use a single username and password to access all of your site and activities. Nothing kills an online course more quickly than having to remember multiple usernames and passwords.